

Ben See

fingerprintplurals

Adopt a Composer is run by Making Music in partnership with Sound and Music, in association with BBC Radio 3, and funded by PRS Foundation and the Philip and Dorothy Green Music Trust

fingerprints

Throughout the piece there will be opportunities for additional ‘fingerprints’. Sometimes these are passages of improvisation or sections which are open to interpretation, and other times these are decisions which need to be made. Across the piece these tasks should try to include a range of different people, and not fall on the same shoulders each time. Everyone should have their moment!

Some decisions will need to be made among the sections and require individual responses, other decisions will need to be decided by the whole orchestra. This piece needs everyone to get involved in shaping it - please be bold and get stuck in. Your contribution could take lots of different forms, and anything you can bring to the piece and the development process will be valuable.

‘fingerprintplurals’ should sound (and look) completely unique to this group.
Make it your own!

Almost Unison - (bars 122-129)

These four phrases are to be played in unison across all instruments. However, to create some variance in sound, each phrase will be played by a slightly different group. You need to devise four criteria to change the instrumentation between the phrases.

As an example, you could have “play this phrase if....”
“....you’ve read all seven Harry Potter books”
“....you can speak more than one language”

Ideally, all four phrases would build, or have roughly the same number of players so that the momentum doesn’t dip.
One way to include all performers could be a variation on something like: “play this phrase if you haven’t played any of the other three phrases”?

Make A Band! - (bars 130-135)

This section of the piece is to be realised by a band of 4-6 people. This small group will be made of up players from within the orchestra and can take any shape you like - rock band / jazz quartet etc. It might be nice to include some non-orchestral instruments and take the sound in a new direction.

The score has chords and a melody line which can be brought to life however the band see fit.

You also need to come up with a killer band name!

Mystery Beat? - (bar 192)

This bar only has one beat. Something dramatic needs to happen in this beat to mark the closing of the piece.
What should it be? (Fireworks probably not advisable)!

Self Portrait - (bars 207-223)

Every instrument will have this symbol [O] as their part comes to a close. This means ‘self portrait’. Each performer will stand up, face forward and describe himself/herself in one word. Try to find a gap so that your word doesn’t overlap with anyone else, and speak clearly so that you can be heard. Once you’ve said your word remain standing and facing the front.

The piece is finished when all the performers are standing and facing forward.

The word you choose should be something which best sums you up. It can be related to anything at all - personality, ambition, appearance, identity, aspiration, sexuality, skills, interests etc... - as long as it feels right and reflects how you feel about yourself.

Please be respectful and supportive of other people’s word choices.

Dress To Impress

How do you want to present yourselves? What do you want to wear? How can you bring your own identity and image to the performance? Do you want to be individuals, or united with a uniform? Or does every section want to have a different look?
Is there a group mascot? Banner? Face-paint? Decorate your music stand etc....

Graphic Score

Put together a group of 4-6 people from any section/instrument (or non-orchestral instruments) to perform an interpretation of the graphic score.
This small ‘pop-up’ performance could take place during the concert interval, or perhaps as people are arriving/leaving.

Human Loop Machine

Put together a group of 4-6 people from any section/instrument (or non-orchestral instruments) to make a ‘human loop machine’. The first player will loop a short pattern or riff, subsequent players will then add their own short loops on top and together they will layer and build a small improvised piece.

The first few loops could borrow a phrase or two from the main piece and then expand in a different direction. Or the loops could respond to ideas from within the piece and become something totally new.

This small ‘pop-up’ performance could take place during the concert interval, or perhaps as people are arriving/leaving.

Stamp

All ideas for additional ‘fingerprints’ welcome.

If you want to stamp your mark on any other area of the performance, or material surrounding the piece, then please make it known.
This is your piece!

fingerprint plurals



fingerprintplurals

$$\downarrow = 92 \text{ approx.}$$

Finger prints: use the tips of your fingers to explore the different percussive sounds of your instrument. Rhythm and tempo ad lib.
Dynamics also relate to the thickness of the texture. Start with small infrequent sounds and build.

Ben See & SYO

A ♩ = 118

3

Picc.

Fl. 1

Fl. 2

Ob. 1

Ob. 2

Cl. 1

Cl. 2

B. Cl.

Bsn. 1

Bsn. 2

Hn. 1

Hn. 2

Hn. 3

Hn. 4

Tpt. 1

Tpt. 2

Tpt. 3

Tbn. 1

Tbn. 2

B. Tbn.

Tba.

Snare

Kit

Vib.

Vln. I

Vln. II

Vla.

Vc.

Cb.

Play the first note in time, the rest of the phrase can be finished ad lib.
All players should reach the end of the phrase within the duration of the box

mp

Play the first note in time, the rest of the phrase can be finished ad lib.
All players should reach the end of the phrase within the duration of the box

mp

mp

Play the first note in time, the rest of the phrase can be finished ad lib (roughly in tempo)

p

Play the first note in time, the rest of the phrase can be finished ad lib (roughly in tempo)

p

Play the first note in time, the rest of the phrase can be finished ad lib (roughly in tempo)

p

Sweep - entries staggered (high to low)
Play this phrase ad lib (less contained)

A ♩ = 118

Sweep - entries staggered (high to low)
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Sweep - entries staggered (high to low)
Play this phrase ad lib (less contained)

22 *p* 23 *p* 24 *mp* 25 *mf* 26 *p* 27 *mp* 28 *mf* 29

Picc. Fl. 1 Fl. 2 Ob. 1 Ob. 2 Cl. 1 Cl. 2 B. Cl. Bsn. 1 Bsn. 2

Hn. 1 Hn. 2 Hn. 3 Hn. 4 Tpt. 1 Tpt. 2 Tpt. 3 Tbn. 1 Tbn. 2 B. Tbn. Tba. Snare Kit Vib.

Vln. I Vln. II Vla. Vc. Cb.

Play the first note in time, the rest of the phrase can be finished ad lib.
All players should reach the end of the phrase within the duration of the box

30 Picc. -

31 Fl. 1 -

32 Fl. 2 -

33 Ob. 1 -

34 Ob. 2 -

35 Cl. 1 -

36 Cl. 2 -

37 B. Cl. -

Bsn. 1 -

Bsn. 2 -

Hn. 1 -

Hn. 2 -

Hn. 3 -

Hn. 4 -

Tpt. 1 -

Tpt. 2 -

Tpt. 3 -

Tbn. 1 -

Tbn. 2 -

B. Tbn. -

Tba. -

Snare -

Kit -

Vib. -

Vln. I -

Vln. II -

Vla. -

Vc. -

Cb. -

Move back and forth between these two notes ab lib.

Move back and forth between these two notes ab lib.

5

38 39 40 41 42 43 44 45

Picc. flutter
Fl. 1 Digital and metallic
Fl. 2 flutter
Ob. 1 *mf* poco
Ob. 2 *mf*
Cl. 1 *mf* legato
Cl. 2 *mp* *mf* legato *mp*
B. Cl. *mf* *mp* *mf* *mp*
Bsn. 1 *mf* Digital, glitch, detached
Bsn. 2

Hn. 1 Clicks on the bell *mp* Clicks on the bell *mf*
Hn. 2 Clicks on the bell *mp* Clicks on the bell *mf*
Hn. 3 Clicks on the bell *mp* Clicks on the bell *mf*
Hn. 4 Clicks on the bell *mp* Clicks on the bell *mf*
Tpt. 1 Valve clicks *mp* Valve clicks *mf*
Tpt. 2 Valve clicks *mp* Valve clicks *mf*
Tpt. 3 Valve clicks *mp* Valve clicks *mf*
Tbn. 1 *mp* *mf*
Tbn. 2
B. Tbn.
Tba.

Snare
Kit
Vib.

Vln. I Slide ad lib. *pp* Light and scratchy
Vln. II Slide ad lib. *pp* Light and scratchy
Vla. *pp* Light and scratchy
Vc. Finger roll/tap on the side of instrument *mp*
Cb. Finger roll/tap on the side of instrument *mp*

Slide ad lib. *pp* Light and scratchy
Finger roll/tap on the side of instrument
Finger roll/tap on the side of instrument
Finger roll/tap on the side of instrument

46 47 48 49 50 51 52 53 54 55 56 57

Picc.

Fl. 1

Fl. 2

Ob. 1

Ob. 2

Cl. 1

Cl. 2

B. Cl.

Bsn. 1 *mf grand*

Bsn. 2 *mf grand*

Hn. 1 *Barbershop quartet* *mf* *f* *mf* *mf* *f*

Hn. 2 *Barbershop quartet* *mf*

Hn. 3 *Barbershop quartet* *mf* *f* *mf* *mf* *f*

Hn. 4 *mf* *f* *mf* *f*

Tpt. 1 *Barbershop quartet* *mf*

Tpt. 2

Tpt. 3 *mf* *f* *mf* *f*

Tbn. 1 *f* *ff Giddy, clumsy, unapologetic* *f* *ff*

Tbn. 2 *f* *ff Giddy, clumsy, unapologetic* *f* *ff*

B. Tbn.

Tba. *ff Giddy, clumsy, unapologetic* *f* *ff*

Snare

Kit *mf* *** *mf*

Vib.

Vln. I

Vln. II

Vla. *mf*

Vc. *mf*

Cb.

B

58 59 60 61 62 63 64 65

Picc.

Fl. 1

Fl. 2

Ob. 1

Ob. 2

Cl. 1

Cl. 2

B. Cl.

Bsn. 1

Bsn. 2

Hn. 1

Hn. 2

Hn. 3

Hn. 4

Tpt. 1

Tpt. 2

Tpt. 3

Tbn. 1

Tbn. 2

B. Tbn.

Tba.

Snare

Kit

Vib.

B

Vln. I

Vln. II

Vla.

Vc.

Cb.

mf Strut, swagger, strike a pose!

mf Slinky

mf Slinky

mf Strut, swagger, strike a pose!

pizz.

mf Strut, swagger, strike a pose!

pizz.

mf Strut, swagger, strike a pose!

66 67 68 69 70 71 72 73

Picc. - - - - - - -

Fl. 1 *mp* > *p* *pp* *mp* > *p* *pp*

Fl. 2 *mp* > *pp* *mp* > *pp*

Ob. 1 *mp* > *p* *#f* *f* *mp* > *p* *#f* *f*

Ob. 2 *mp* > *p* *f* *mp* > *p* *f*

Cl. 1 *mf* *Sleek* *mf*

Cl. 2 *mf* *Sleek* *mf*

B. Cl. *mf* *Sleek* *mf*

Bsn. 1 *Slick Rick, Danny from Grease, Zac Efron* - - - - - - -

Bsn. 2 *Slick Rick, Danny from Grease, Zac Efron* - - - - - - -

Hn. 1 - - - - - - -

Hn. 2 *mf* - - - - - - -

Hn. 3 - - - - - - -

Hn. 4 *mf* - - - - - - -

Tpt. 1 *mf* unis. *f Smug* *mf* *f Smug*

Tpt. 2 *mf* *f Smug* *mf* *f Smug*

Tpt. 3 *mf* - - - - - - -

Tbn. 1 *Slick Rick, Danny from Grease, Zac Efron* - - - - - - -

Tbn. 2 *Slick Rick, Danny from Grease, Zac Efron* - - - - - - -

B. Tbn. *mf* - - - - - - -

Tba. *mf* - - - - - - -

Snare - - - - - - -

Kit - - - - - - -

Vib. - - - - - *p* - - -

Vln. I *mf* - - - - - - -

Vln. II *mf* - - - - - - -

Vla. *mf* - - - - - - -

Vc. unis. arco *mf* - - - - - - -

Cb. - - - - - - -

C ♩ = 73

80 Picc. -

81 Fl. 1 -

82 Fl. 2 -

83 Ob. 1 -

84 Ob. 2 -

85 Cl. 1 -

86 Cl. 2 -

87 B. Cl. -

Bsn. 1 -

Bsn. 2 -

Hn. 1 solo *p Still, hang like a thread* unis. *mp*

Hn. 2 solo *p Still, hang like a thread* unis. *mp*

Hn. 3 solo *p Still, hang like a thread* unis. *mp*

Hn. 4 -

Tpt. 1 -

Tpt. 2 -

Tpt. 3 -

Tbn. 1 solo *p Still, hang like a thread* unis. *mp*

Tbn. 2 solo *p Still, hang like a thread* unis. *mp*

B. Tbn. solo *p Still, hang like a thread* unis. *mp*

Tba. -

* Recording bars 80-87

Snare *mp*

Kit -

Vib. -

C ♩ = 73

Vln. I -

Vln. II -

Vla. -

Vc. *mf* pizz. *mf*

Cb. *mp* arco *mf*

14

D ♩ = 142

Picc.

Fl. 1

Fl. 2

Ob. 1

Ob. 2

Cl. 1

Cl. 2

B. Cl.

Bsn. 1

Bsn. 2

Hn. 1

Hn. 2

Hn. 3

Hn. 4

Tpt. 1

Tpt. 2

Tpt. 3

Tbn. 1

Tbn. 2

B. Tbn.

Tba.

Snare

Kit

Vln. I

Vln. II

Vla.

Vc.

Cb.

102 103 104 105 106 107 108 109

Make a two bar phrase using these notes to harmonise with Clarinet 2

solo *mf*

Repeat your two bar phrase

Make a new two bar phrase using these notes (in any order)

solo *mf*

Repeat your two bar phrase

mp

mp

mf

102 103 104 105 106 107 108 109

D ♩ = 142

p

mp

p

mp

mf

p

mp

mp

E

17

122 Play this phrase if...? 123 124 Play this phrase if...? 125 126 Play this phrase if...? 127 128 Play this phrase if...? 129

Picc. f
Fl. 1 f
Fl. 2 f
Ob. 1 f
Ob. 2 f
Cl. 1 f
Cl. 2 f
B. Cl. f
Bsn. 1 f
Bsn. 2 f
Hn. 1 f
Hn. 2 f
Hn. 3 f
Hn. 4 f
Tpt. 1 f
Tpt. 2 f
Tpt. 3 f
Tbn. 1 f
Tbn. 2 f
B. Tbn. f
Tba. f
Snare both sides
Kit Choke
Vib. f

E
 Vln. I f
Vln. II f
Vla. f
Vc. f
Cb. f

F Band

130 131 132 133 134 135 136 137

Picc.

Fl. 1

Fl. 2

Ob. 1

Ob. 2

Cl. 1

Cl. 2

B. Cl.

Bsn. 1

Bsn. 2

Hn. 1

Hn. 2

Hn. 3

Hn. 4

Tpt. 1

Tpt. 2

Tpt. 3

Tbn. 1

Tbn. 2

B. Tbn.

Tba.

Snare

Kit

Vib.

F

Vln. I

Vln. II

Vla.

Vc.

Cb.

Melody

Gm A♭ C D♭ G A♭ E♭ D♭7(Add9)

Band

Make a band...

138 139 140 141 142 143 144 145

Picc. - - - - - *pp*

Fl. 1 - - - - - *pp*

Fl. 2 - - - - - *pp*

Ob. 1 - - - - -

Ob. 2 - - - - -

Cl. 1 - - - - -

Cl. 2 - - - - -

B. Cl. - - - - -

Bsn. 1 - - - - -

Bsn. 2 - - - - -

Hn. 1 - - - - -

Hn. 2 - - - - -

Hn. 3 - - - - -

Hn. 4 - - - - -

Tpt. 1 - - - - -

Tpt. 2 - - - - -

Tpt. 3 - - - - -

Tbn. 1 - - - - -

Tbn. 2 - - - - -

B. Tbn. - - - - -

Tba. - - - - -

Snare - - - - -

Kit - - - - -

Vib. - - - - -

Vln. I - - - - - *pp*

Vln. II - - - - - *pp*

Vla. - - - - -

Vc. - - - - -

Cb. - - - - -

Melody - - - - -

Gm A \flat C D \flat % G A \flat E \flat D \sharp 7(add9)

Band - - - - -

20 **G**

Picc. 146 - 151

Fl. 1 div. *p* *mp* The calm before the storm

Fl. 2 *mp* The calm before the storm

Ob. 1

Ob. 2

Cl. 1 div. *p* The calm before the storm...

Cl. 2 *p* The calm before the storm...

B. Cl.

Bsn. 1

Bsn. 2

Hn. 1

Hn. 2

Hn. 3

Hn. 4

Tpt. 1

Tpt. 2

Tpt. 3

Tbn. 1 *pp*

Tbn. 2 *pp*

B. Tbn.

Tba.

Snare Finger prints: tapping lightly on the less resonant areas of the drum in free time

Kit Finger prints: tapping lightly on the toms in free time

Vln. I

Vln. II *pp*

Vla. *mp*

Vc.

Cb.

Melody

Band

Play this phrase as written at any point across these bars

p

Play this phrase as written at any point across these bars

p

mp

p

pp

p

Staccato breath pops (ad lib rhythm and pitch)

p

Staccato breath pops (ad lib rhythm and pitch)

p

Light staccato droplets (ad lib)

pp

mf

mf

G

152 Picc.

153 Fl. 1

Fl. 2

Ob. 1

Ob. 2

Cl. 1

Cl. 2

B. Cl.

Bsn. 1

Bsn. 2

Hn. 1

Hn. 2

Hn. 3

Hn. 4

Tpt. 1

Tpt. 2

Tpt. 3

Tbn. 1

Tbn. 2

B. Tbn.

Tba.

Snare

Kit

Vln. I

Vln. II

Vla.

Vc.

Cb.

Melody

Band

This page of the musical score contains six systems of music, each consisting of two staves. The instruments listed on the left are: Picc., Fl. 1, Fl. 2, Ob. 1, Ob. 2, Cl. 1, Cl. 2, B. Cl., Bsn. 1, Bsn. 2, Hn. 1, Hn. 2, Hn. 3, Hn. 4, Tpt. 1, Tpt. 2, Tpt. 3, Tbn. 1, Tbn. 2, B. Tbn., Tba., Snare, Kit, Vln. I, Vln. II, Vla., Vc., Cb., Melody, and Band. Measure numbers 152 through 157 are indicated above the staves. In measure 153, Flute 1 and Flute 2 play eighth-note patterns marked *mf*. In measure 154, the oboes play eighth-note patterns enclosed in boxes. In measure 155, the bassoons play eighth-note patterns marked *mf*. In measure 156, the bassoon parts are silent. In measure 157, Flute 1 and Flute 2 play eighth-note patterns marked *mf*.

H

Picc.

Fl. 1 unis. *mf*

Fl. 2

Ob. 1 *mf*

Ob. 2 *mf*

Cl. 1 unis. *mf*

Cl. 2 *mf*

B. Cl.

Bsn. 1 *div.* *mf* *f* unis. *ff*

Bsn. 2 *mf* *f* unis. *ff*

Hn. 1 *mf* *f*

Hn. 2 *mf* *f*

Hn. 3 *mf* *f*

Hn. 4 *mf* *f*

Tpt. 1 *f*

Tpt. 2 *f*

Tpt. 3 *f*

Tbn. 1 *mf*

Tbn. 2 *mf*

B. Tbn. *f*

Tba. *f*

Kit

Vln. I *div.* *f*

Vln. II *f*

Vla. *f*

Vc. *f*

Cb. *f*

Melody

Band Gm¹¹ Cm F⁹ Cm⁹ Gm Cm⁷ D

Solo on these notes
and make it count!

solo

164 165 166 167 168 169

Picc. Fl. 1 Fl. 2 Ob. 1 Ob. 2 Cl. 1 Cl. 2 B. Cl. Bsn. 1 Bsn. 2 Hn. 1 Hn. 2 Hn. 3 Hn. 4 Tpt. 1 Tpt. 2 Tpt. 3 Tbn. 1 Tbn. 2 B. Tbn. Tba. Kit Vln. I Vln. II Vla. Vc. Cb. Melody Band

Solo on these notes
and make it count!

solo f

Gm¹¹ Cm F⁹ Cm⁹ Gm Cm⁷ D

170 171 172 173 174 175

Picc. -

Fl. 1 -

Fl. 2 *tutti* *f*

Ob. 1 *mf*

Ob. 2 -

Cl. 1 -

Cl. 2 -

B. Cl. *f*

Bsn. 1 *div.* *f*

Bsn. 2 *mf* *f*

Hn. 1 *mf*

Hn. 2 *mf*

Hn. 3 *mf*

Hn. 4 *mf*

Tpt. 1 -

Tpt. 2 -

Tpt. 3 -

Tbn. 1 -

Tbn. 2 -

B. Tbn. -

Tba. -

Kit *f*

Vib. -

Vln. I *unis.*

Vln. II *p.*

Vla. -

Vc. -

Cb. -

Melody -

Band { *E^b7* Cm F⁹ A^b7 Gm Cm⁷ D }

Play as many of these notes as you can in 3 beats

176 177 178 179 180 181

Picc. -

Fl. 1 -

Fl. 2 f

Ob. 1 mf

Ob. 2 mf

Cl. 1

Cl. 2

B. Cl. f

Bsn. 1 div. mf f sfz f unis. ff

Bsn. 2 div. mf f unis. ff

Hn. 1 mf f

Hn. 2 mf f

Hn. 3 mf f

Hn. 4 mf f

Tpt. 1

Tpt. 2

Tpt. 3

Tbn. 1 f

Tbn. 2 f

B. Tbn. f

Tba. f

Kit f ff

Vib. f

Vln. I

Vln. II

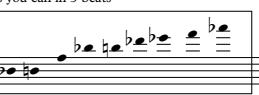
Vla.

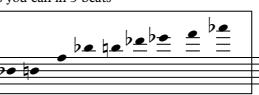
Vc.

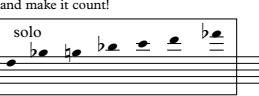
Cb.

Melody

Band E^b Cm F Ab Gm Cm⁷ D

Play as many of these notes as you can in 3 beats

ff

Play as many of these notes as you can in 3 beats

ff

Solo on these notes and make it count!

f

I

182 Picc. - 183 - 184 - 185 - 186 - 187 - 188 - 189 - 190 - 191 - 192

Fl. 1 - Fl. 2 - Ob. 1 - Ob. 2 - Cl. 1 - Cl. 2 - B. Cl. - Bsn. 1 - Bsn. 2 - Hn. 1 - Hn. 2 - Hn. 3 - Hn. 4 - Tpt. 1 - Tpt. 2 - Tpt. 3 - Tbn. 1 - Tbn. 2 - B. Tbn. - Tba. - Kit - Vib. - I - Vln. I - Vln. II - Vla. - Vc. - Cb. - Melody - Band

J A notch slower

193 194 195 196 197 198 199 200 201 202 203 204

Picc. - - - - - - - - - - - -

Fl. 1 div. *p* - - - - - - - - - - - -

Fl. 2 - - - - - - - - - - - - - - - - - -

Ob. 1 - - - - - - - - - - - - - - - - - -

Ob. 2 - - - - - - - - - - - - - - - - - -

Cl. 1 - - - - - - - - - - - - - - - - - -

Cl. 2 div. *p* - - - - - - - - - - - - - - - - - -

B. Cl. - - - - - - - - - - - - - - - - - -

Bsn. 1 *mp* - - - - - - - - - - - - - - - - - -

Bsn. 2 *mp* - - - - - - - - - - - - - - - - - -

Hn. 1 - - - - - - - - - - - - - - - - - -

Hn. 2 *ppp* - - - - - - - - - - - - - - - - - -

Hn. 3 *ppp* - - - - - - - - - - - - - - - - - -

Hn. 4 *ppp* - - - - - - - - - - - - - - - - - -

Tpt. 1 - - - - - - - - - - - - - - - - - -

Tpt. 2 - - - - - - - - - - - - - - - - - -

Tpt. 3 - - - - - - - - - - - - - - - - - -

Tbn. 1 - - - - - - - - - - - - - - - - - -

Tbn. 2 - - - - - - - - - - - - - - - - - -

B. Tbn. - - - - - - - - - - - - - - - - - -

Tba. - - - - - - - - - - - - - - - - - -

Kit - - - - - - - - - - - - - - - - - -

Vib. - - - - - - - - - - - - - - - - - -

J A notch slower

Vln. I div. *mp* - - - - - - - - - - - - - - - - - -

Vln. II -

Vla. *mp* -

Vc. *mp* -

Cb. *mp* -

Melody -

Band -

Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.
Rhythm and tempo ad lib. Repeat ad lib to fade.

205 206 207 208 209 210 211 212

Picc. Fl. 1 Fl. 2 Ob. 1 Ob. 2 Cl. 1 Cl. 2 B. Cl. Bsn. 1 Bsn. 2 Hn. 1 Hn. 2 Hn. 3 Hn. 4 Tpt. 1 Tpt. 2 Tpt. 3 Tbn. 1 Tbn. 2 B. Tbn. Tba. Snare Vib. Vln. I Vln. II Vla. Vc. Cb. Band

p light and playful
unis.

p
pp

Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument. Rhythm and tempo ad lib. Repeat ad lib to fade.

Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument. Rhythm and tempo ad lib. Repeat ad lib to fade.

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Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument. Rhythm and tempo ad lib. Repeat ad lib to fade.

pp

Finger prints: use the tips of your fingers lightly on the toms. Rhythm and tempo ad lib. Repeat ad lib to fade.

p

mp

mp

p

p

p

213 214 215 216 217 218 219 220 221 222 223

Picc. Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.
Rhythm and tempo ad lib. Repeat ad lib to fade.

Fl. 1 Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.
Rhythm and tempo ad lib. Repeat ad lib to fade.

Fl. 2 Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.
Rhythm and tempo ad lib. Repeat ad lib to fade.

Ob. 1 Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.
Rhythm and tempo ad lib. Repeat ad lib to fade.

Ob. 2 Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.
Rhythm and tempo ad lib. Repeat ad lib to fade.

Cl. 1 Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.
Improvise around this riff. Repeat ad lib.
p

Cl. 2 Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.
Improvise around this riff. Repeat ad lib.
p

B. Cl. Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.

Bsn. 1 Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.

Bsn. 2 Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.

Hn. 1 Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.

Hn. 2 Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.

Hn. 3 Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.

Hn. 4 Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.

Tpt. 1 Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.
Rhythm and tempo ad lib. Repeat ad lib to fade.

Tpt. 2 Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.
Rhythm and tempo ad lib. Repeat ad lib to fade.

Tpt. 3 Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.
Rhythm and tempo ad lib. Repeat ad lib to fade.

Tbn. 1 Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.
Rhythm and tempo ad lib. Repeat ad lib to fade.

Tbn. 2 Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.
Rhythm and tempo ad lib. Repeat ad lib to fade.

B. Tbn. Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.
Rhythm and tempo ad lib. Repeat ad lib to fade.

Tba. Finger prints: use the tips of your fingers to explore the non-pitched sounds of your instrument.
Rhythm and tempo ad lib. Repeat ad lib to fade.

Vib. Finger prints: use the tips of your fingers to explore the non-pitched sounds of your instrument.
Rhythm and tempo ad lib. Repeat ad lib to fade.

Vln. I Repeat once.
Further repeats ad lib + optional light pizz improvisation.

Vln. II Repeat once.
Further repeats ad lib + optional light pizz improvisation.

Vla. Repeat once. Further repeats ad lib.

Vc. Repeat once. Further repeats ad lib.

Cb. Finger prints: use the tips of your fingers to explore the percussive sounds of your instrument.
Rhythm and tempo ad lib. Repeat ad lib to fade.